

Euclidean Space

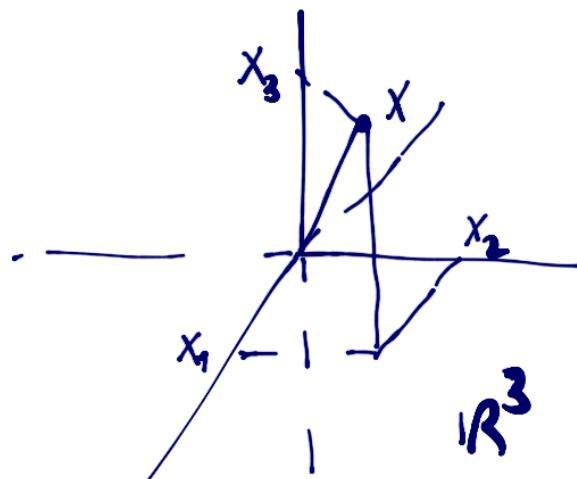
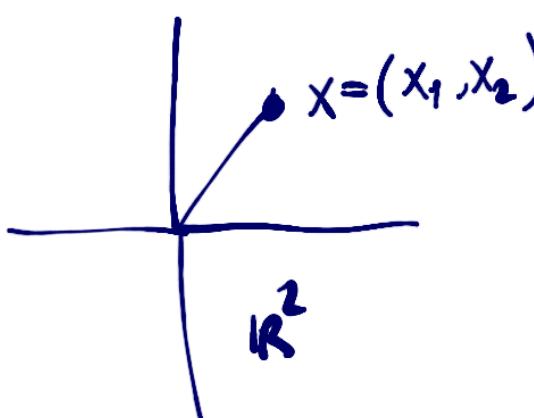
Basic concepts

We define the Euclidean space \mathbb{R}^N , $N \geq 1$

using cartesian coordinates and geometrical
concepts.

Each element (x_1, \dots, x_N) of \mathbb{R}^N

$$x = (x_1, \dots, x_N)$$



Given in the standard basis $\{e_1, \dots, e_N\}$

$$x = \sum_{i=1}^N x_i e_i, \quad x_i \in \mathbb{R}$$

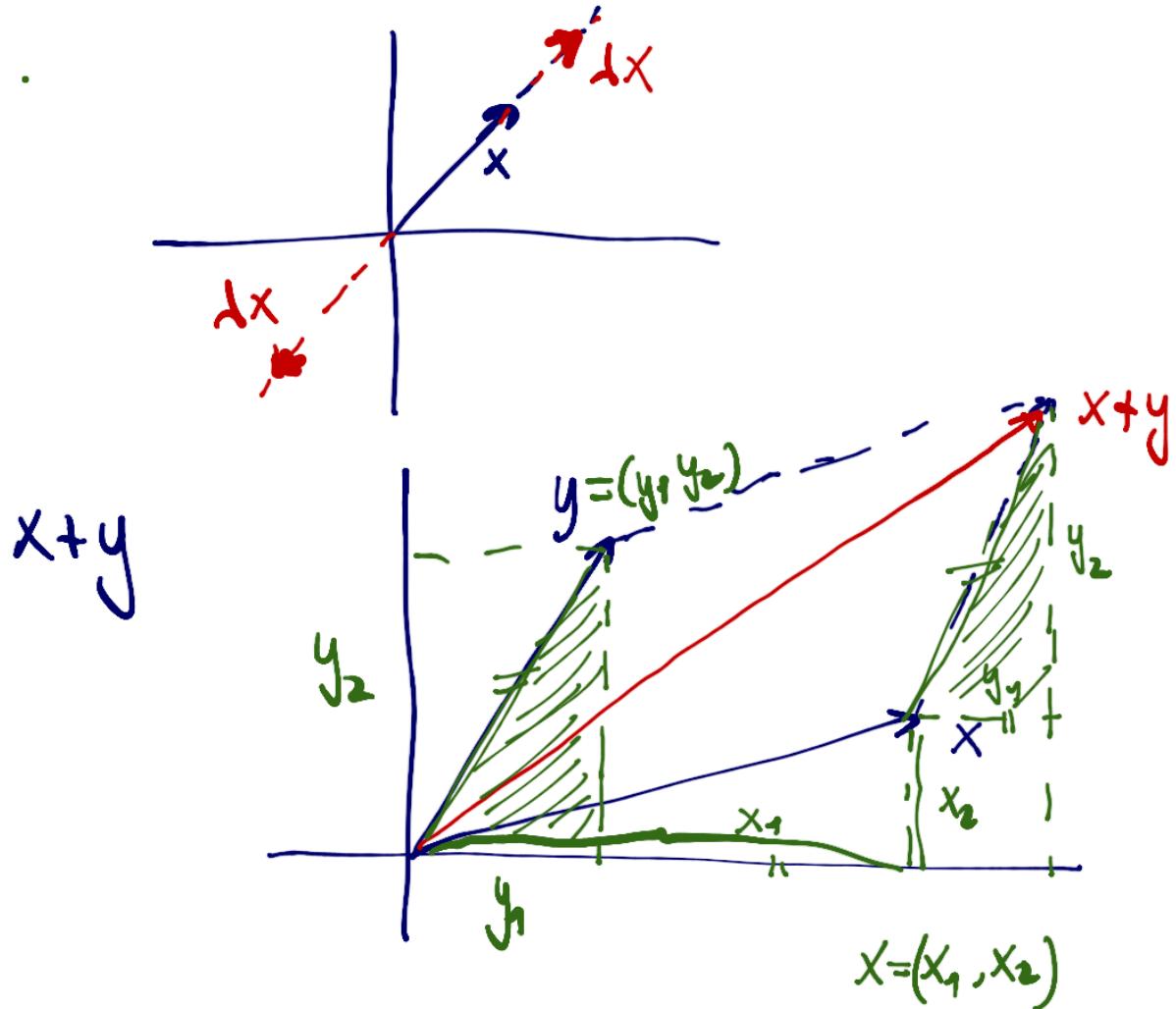
In particular in \mathbb{R}^3 , $B = \{i, j, k\}$

Properties $\lambda, \mu \in \mathbb{R}, \quad x, y \in \mathbb{R}^N$

- Linear Span.
- a) Addition of vectors.
 $(x_1, \dots, x_N) + (y_1, \dots, y_N) = (x_1 + y_1, \dots, x_N + y_N)$
 - b) Multiplication by scalars, $\lambda \in \mathbb{R}$
 $\lambda(x_1, \dots, x_N) = (\lambda x_1, \dots, \lambda x_N)$
 - c) $(\mu\lambda)(x_1, \dots, x_N) = \mu(\lambda x_1, \dots, \lambda x_N)$
 - d) $(\mu + \lambda)x = \mu x + \lambda x$
 - e) $\mu(x+y) = \mu x + \mu y$
 - f) $0 \cdot x = 0 \in \mathbb{R}^N$
 - g) $1 \cdot x = x$

Geometrically

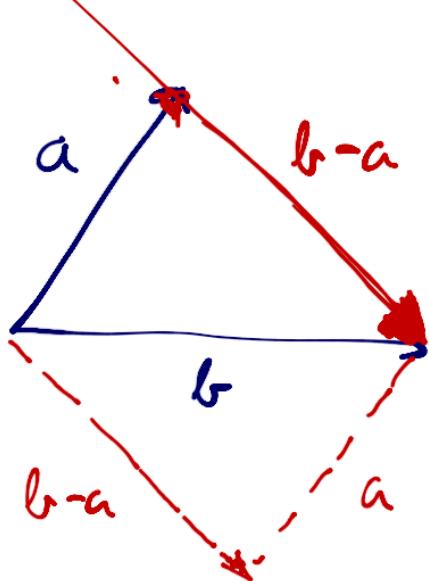
λx means a rescaling of the vector x



$$x+y = (x_1+x_2, y_1+y_2)$$

Remark

What is $b-a$? $a, b \in \mathbb{R}^n$



analytically
 $a + (b-a) = b$

Property

The Euclidean space \mathbb{R}^n is a normed space
It has an associated norm

$$\boxed{\| \cdot \| : \mathbb{R}^n \rightarrow \mathbb{R}}$$

such that for any $x \in \mathbb{R}^n$

$$\boxed{\| x \| = \sqrt{x_1^2 + \dots + x_n^2} = \sqrt{\sum_{i=1}^n x_i^2}}$$

satisfying:

a) $\forall x \in \mathbb{R}^N \quad \|x\| > 0 \text{ if } x \neq 0$
 $\|x\| = 0 \text{ if } x = 0$

b) $\|\lambda x\| = |\lambda| \|x\|, \quad \forall \lambda \in \mathbb{R}, \forall x \in \mathbb{R}^N$

c) $\|x+y\| \leq \|x\| + \|y\| \quad \forall x, y \in \mathbb{R}^N$

Remark

Associated with the norm there exists the function
"distance between two elements"

$$\text{dist}(x, y) = \|x - y\|, \quad \text{dist}: \mathbb{R}^N \times \mathbb{R}^N \rightarrow \mathbb{R}.$$

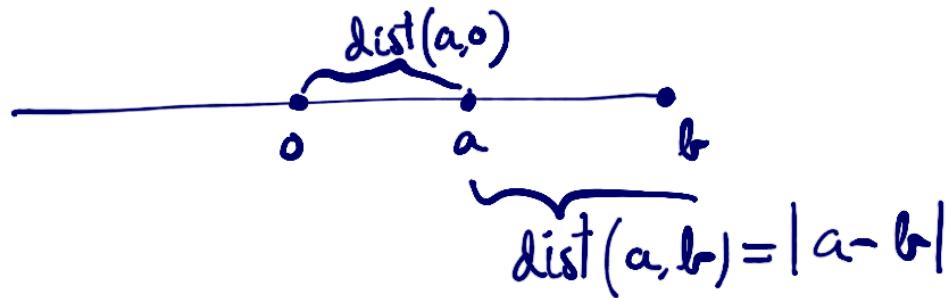
a) $\text{dist}(x, y) = \|x - y\| \geq 0$

b) $\text{dist}(x, y) = \|x - y\| = \|(-1)(y - x)\| = |-1| \|y - x\|$
 $= \text{dist}(y, x)$

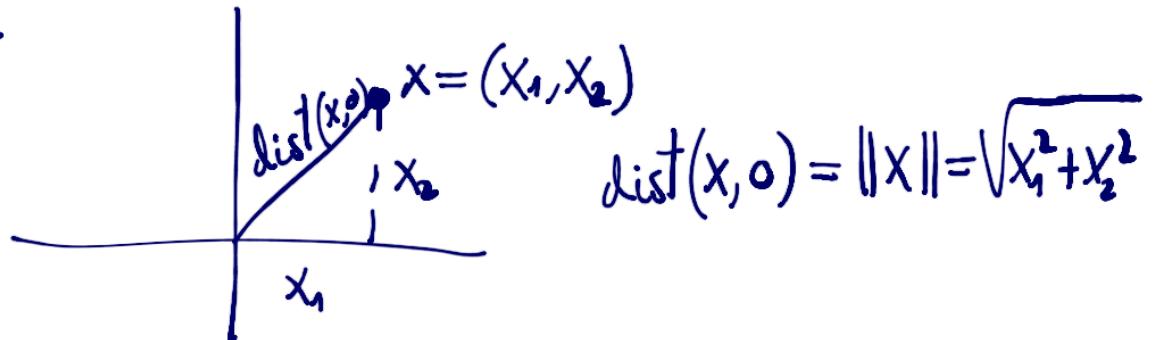
c) $\text{dist}(x, y) = \|x - y\| = \|x - z + z - y\| \leq \|x - z\| + \|z - y\|$
 $= \text{dist}(x, z) + \text{dist}(z, y)$

Remark.

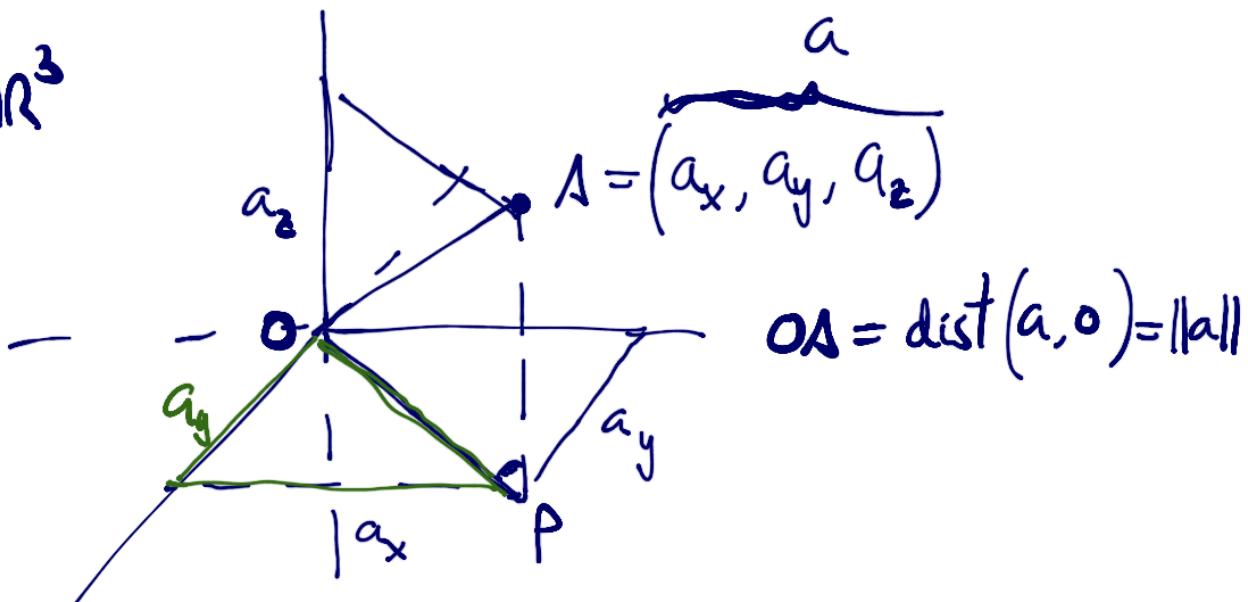
In \mathbb{R} , dist \sim absolute value.



In \mathbb{R}^2



In \mathbb{R}^3



$$(OA)^2 = \|a\|^2 = (OP)^2 + a_z^2 \quad \left\{ \Rightarrow \|a\|^2 = a_x^2 + a_y^2 + a_z^2 \right.$$
$$(OP)^2 = a_x^2 + a_y^2$$

Definition - Inner or scalar product

Let $a, b \in \mathbb{R}^N$ be two vectors in \mathbb{R}^N . Then the inner product is given by.

$$a \cdot b = a_1 b_1 + \dots + a_N b_N$$

||

$$\langle a, b \rangle = (a, b)$$

Remark $\|x\| = \sqrt{\langle x, x \rangle}$ = length of the vector x .

Properties

a) Positive definite $\langle x, x \rangle > 0$ if $x \neq 0$
 $\langle x, x \rangle = 0$ if $x = 0$

b) Symmetric $\langle x, y \rangle = \langle y, x \rangle$

c) Bilinear $\langle \lambda x + \mu y, z \rangle = \lambda \langle x, z \rangle + \mu \langle y, z \rangle$

Cauchy-Schwarz Inequality

$$|x \cdot y| \leq \|x\| \|y\|$$

Proof If $y = \lambda x$ (linearly dependent vectors)

$$|\langle x, \lambda x \rangle| = |\lambda \|x\|^2| = |\lambda| \|x\|^2 = \|x\| \|y\|$$
$$\|y\| = |\lambda| \|x\|$$

If $y \neq \lambda x$ (l.i. vectors), we assume

$$z = \lambda x + y, \quad \lambda \in \mathbb{R}.$$

We know that

$$0 \leq \langle z, z \rangle = \langle \lambda x + y, \lambda x + y \rangle =$$
$$= \langle \lambda x, \lambda x \rangle + \langle \lambda x + y, y \rangle + \langle y, \lambda x \rangle + \langle y, y \rangle$$
$$= \lambda^2 \|x\|^2 + 2\lambda \langle x, y \rangle + \|y\|^2$$

Since y, x are l.i we cannot have real solutions for λ . and then,

$$4(\langle x, y \rangle)^2 - 4\|x\|^2\|y\|^2 \leq 0$$



$$|\langle x, y \rangle| \leq \|x\| \|y\|$$

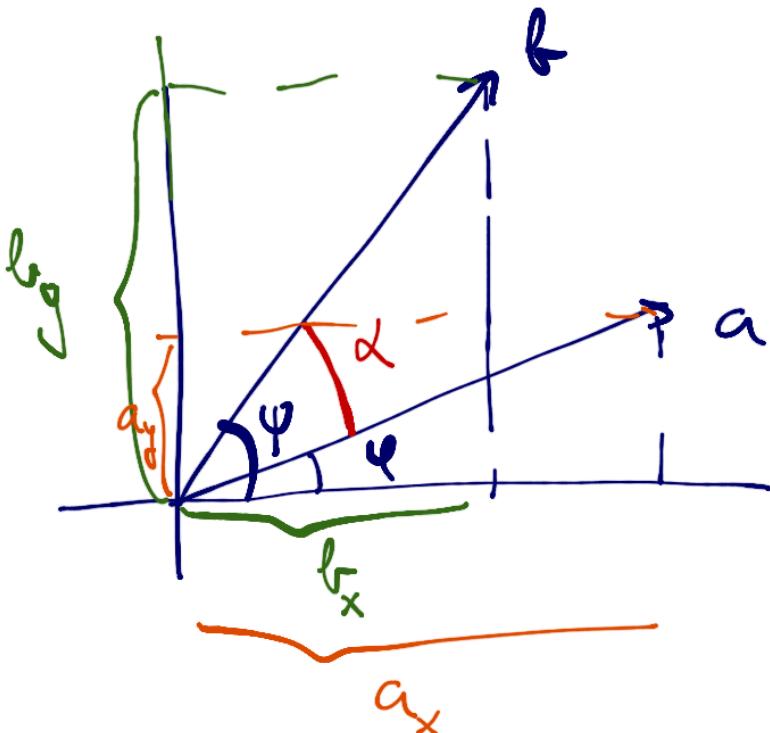
Geometrical interpretation for the scalar product

Theorem

$$\langle x, y \rangle = \|x\| \|y\| \cos \alpha$$

α = angle between x and y .

Proof



$$a_x = \|a\| \cos \varphi \quad a_y = \|a\| \sin \varphi$$

$$b_x = \|b\| \cos \alpha \quad b_y = \|b\| \sin \alpha$$

$$\langle a, b \rangle = a_x b_x + a_y b_y = \|a\| \|\cos \varphi\| \|b\| \cos \alpha \\ + \|a\| \|\sin \varphi\| \|b\| \sin \alpha$$

$$= \|a\| \|b\| (\cos \varphi \cos \alpha + \sin \varphi \sin \alpha)$$

$$\underbrace{\cos(\varphi - \alpha)}_{\cos \alpha} = \cos \alpha.$$

Remark $\cos \alpha = \frac{\langle x, y \rangle}{\|x\| \|y\|}$ if $x \perp y \Rightarrow \langle x, y \rangle = 0$

Examples $C(a, b)$ = continuous functions in $[a, b]$
 $f, g \in C(a, b)$

$$\langle f, g \rangle = \int_a^b f(t) g(t) dt.$$

$$\langle x, y \rangle = x_1 y_1 + \dots + x_N y_N$$

We might have a weight

$$\langle f, g \rangle = \int_a^b w(t) f(t) g(t) dt.$$

such as

$$\langle f, g \rangle = \int_a^b e^{-t} f(t) g(t) dt.$$

Families of orthogonal functions

Solutions
for Heat Equad.
Wave Eq.

$$\{ \cos(nx), \sin(nx) \} \text{ in } [0, 2\pi]$$

$$\int_0^{2\pi} \cos(nx) \sin(mx) dx = 0 = \int_0^{2\pi} \cos nx \cos mx dx$$

n ≠ m

$$0 = \int_0^{2\pi} \sin nx \sin mx dx$$

$$\|\cos nx\|^2 = \int_0^{2\pi} \cos^2 nx dx = \pi = \|\sin nx\|^2$$

Vector product (only \mathbb{R}^3)

$$x \times y \in \mathbb{R}^3$$

$x, y \in \mathbb{R}^3$ Notation.

$$x \times y = \begin{vmatrix} i & j & k \\ x_1 & x_2 & x_3 \\ y_1 & y_2 & y_3 \end{vmatrix} = i \begin{vmatrix} x_2 & x_3 \\ y_2 & y_3 \end{vmatrix} - j \begin{vmatrix} x_1 & x_3 \\ y_1 & y_3 \end{vmatrix} + k \begin{vmatrix} x_1 & x_2 \\ y_1 & y_2 \end{vmatrix}$$

Geometric interpretation

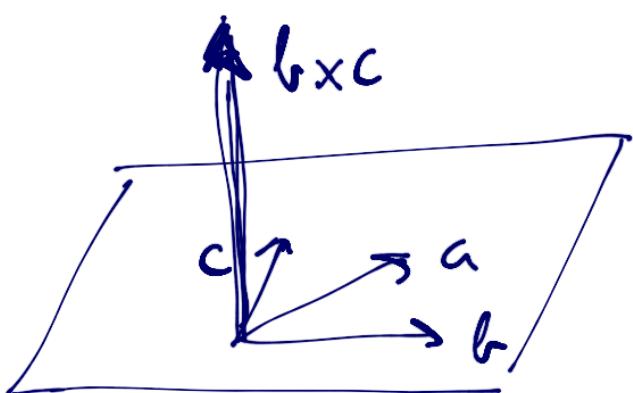
To do so, let's start with the triple product

$$a \cdot (b \times c) = (a_1 a_2 a_3) \cdot \left(\begin{vmatrix} b_2 & b_3 \\ c_2 & c_3 \end{vmatrix}_i - \begin{vmatrix} b_1 & b_3 \\ c_1 & c_3 \end{vmatrix}_j + \begin{vmatrix} b_1 & b_2 \\ c_1 & c_2 \end{vmatrix}_k \right)$$

$$= a_1 \begin{vmatrix} b_2 & b_3 \\ c_2 & c_3 \end{vmatrix} - a_2 \begin{vmatrix} b_1 & b_3 \\ c_1 & c_3 \end{vmatrix} + a_3 \begin{vmatrix} b_1 & b_2 \\ c_1 & c_2 \end{vmatrix}$$

$$= \begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix} \Rightarrow \text{If } a \in \text{span}\{b, c\}$$

$$a \cdot (b \times c) = 0$$



$$a \perp (b \times c)$$

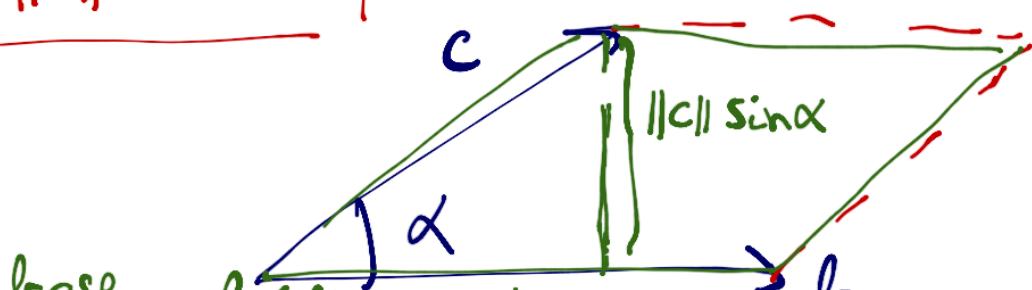
Also

$$\boxed{\|b \times c\|^2} = \begin{vmatrix} b_2 & b_3 \\ c_2 & c_3 \end{vmatrix}^2 + \begin{vmatrix} b_1 & b_3 \\ c_1 & c_3 \end{vmatrix}^2 + \begin{vmatrix} b_1 & b_2 \\ c_1 & c_2 \end{vmatrix}^2$$

$$= (b_2 c_3 - c_2 b_3)^2 + (b_1 c_3 - c_1 b_3)^2 + (b_1 c_2 - c_1 b_2)^2$$

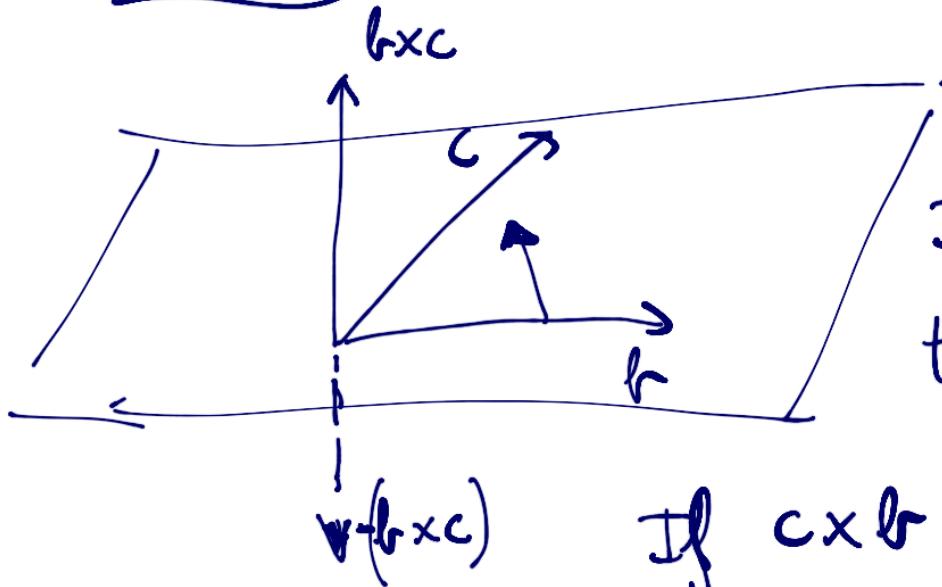
$$= (b_1^2 + b_2^2 + b_3^2)(c_1^2 + c_2^2 + c_3^2) - (b_1 c_1 + b_2 c_2 + b_3 c_3)^2$$
$$= \|b\|^2 \|c\|^2 - (b \cdot c)^2 = \cancel{\|b\|^2} \|c\|^2 \cancel{\|b\|^2} \cancel{\|c\|^2} \cos^2 \alpha$$

$$= \boxed{\|b\|^2 \|c\|^2 \sin^2 \alpha}$$



$$\|b \times c\| = \boxed{\|b\| \|c\| \sin \alpha} = \text{area of parallelogram.}$$

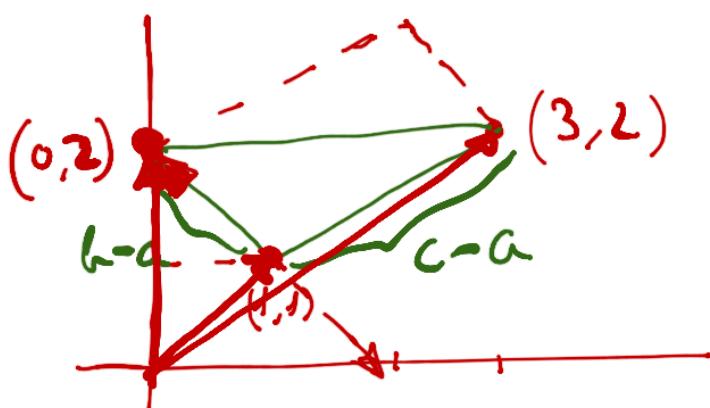
Remark



If $b \times c$ we choose
the positive one.

If $c \times b = -(b \times c)$
we choose the negative otherwise.
vector

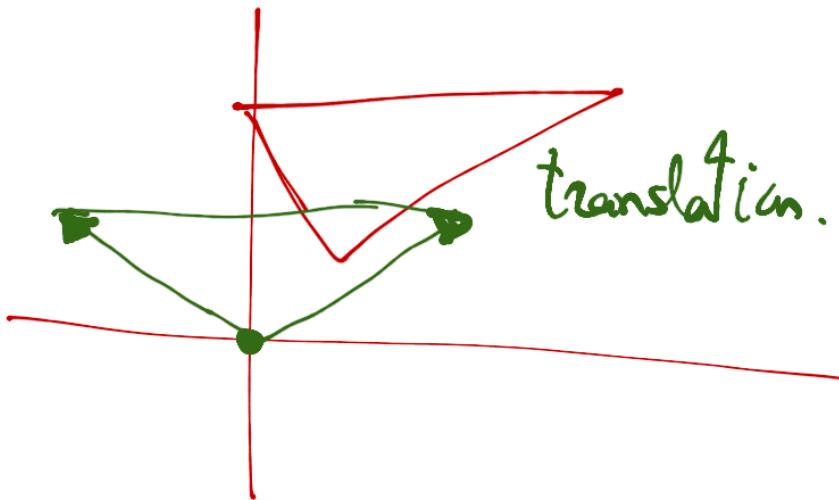
Example : Find the area of a triangle with
vertices on the points $(1,1)$, $(0,2)$ and $(3,2)$



$$\text{Assume} \begin{cases} a = i + j \\ b = 2j \\ c = 3i + 2j \end{cases}$$

Completing the parallelogram $A = \frac{1}{2} \text{Area of parallelogram.}$

$$\Delta = \frac{1}{2} \|(\mathbf{b}-\mathbf{a}) \times (\mathbf{c}-\mathbf{a})\| \equiv \text{Area of the triangle.}$$



Topology of \mathbb{R}^N

Structure of open sets.

Open set in \mathbb{R}^N : We define an open ball centered at the point $x_0 \in \mathbb{R}^N$ with radius $R > 0$ as

$$B(x_0, R) = B_R(x_0)$$

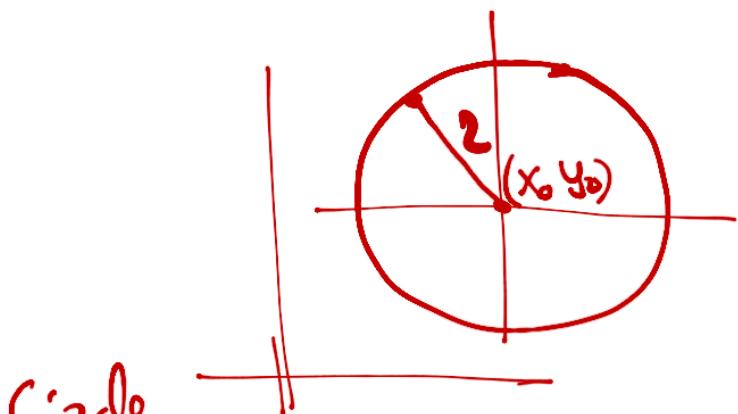
$$B(x_0, R) = \{ x \in \mathbb{R}^N : \text{dist}(x, x_0) = \|x - x_0\| < R \}$$

$$\|x - x_0\| = \sqrt{(x_1 - x_{10})^2 + \dots + (x_N - x_{N0})^2} < 2$$

$$(x_1 - x_{10})^2 + \dots + (x_N - x_{N0})^2 < 2^2$$

Ex: In \mathbb{R}^2 formula for a circumference.

$$(x - x_0)^2 + (y - y_0)^2 = 2^2$$



In \mathbb{R}

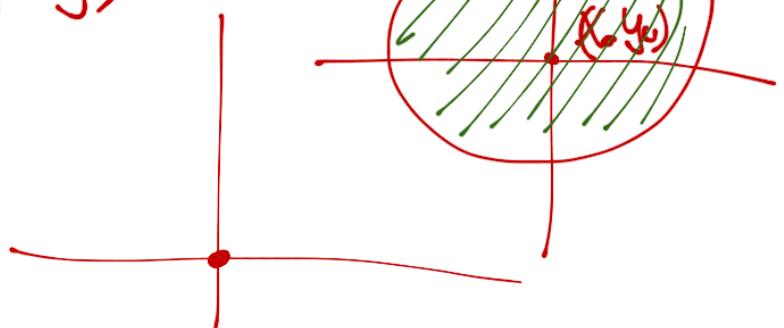
open interval.

$$(-2, 2)$$

$$|x| < 2$$

Circle.

$$(x - x_0)^2 + (y - y_0)^2 < 2^2$$



Closed ball

$$\overline{B(x_0, 2)} = \{ x \in \mathbb{R}^N ; \text{dist}(x, x_0) \leq 2 \}$$

Boundary of the ball

$$\partial B(x_0, 2) = \{ x \in \mathbb{R}^N ; \text{dist}(x, x_0) = 2 \}$$

Example : \mathbb{R}^3

